

Project1&Project2

Yaxin Hou

21012078

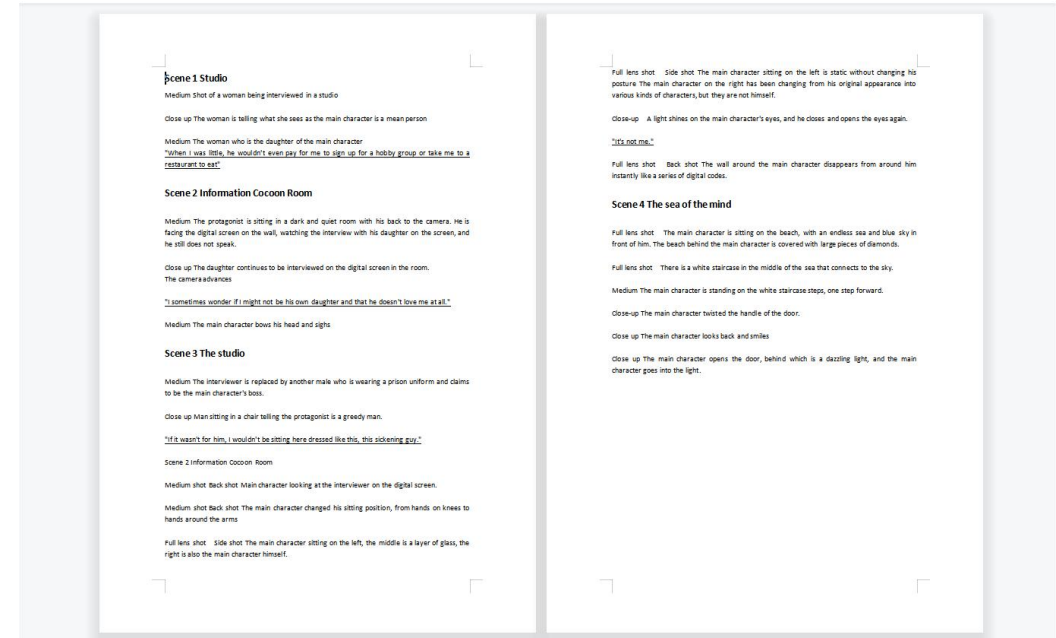
Project1-Introducton

Who AM I

This project is an exploration of **self-awareness**. The inspiration comes from various celebrity interviews, as well as the film Truman's World.

Everyone has a perception of themselves, maybe you can clearly understand who you are and what you are doing. **If life cheats you, will you still be able to recognize yourself and face life bravely.**

The story is told through the view of a dead hero, who can listen to what others say about him, which may or may not be true. Only when he has enough recognition of himself, he can enable to free his soul.

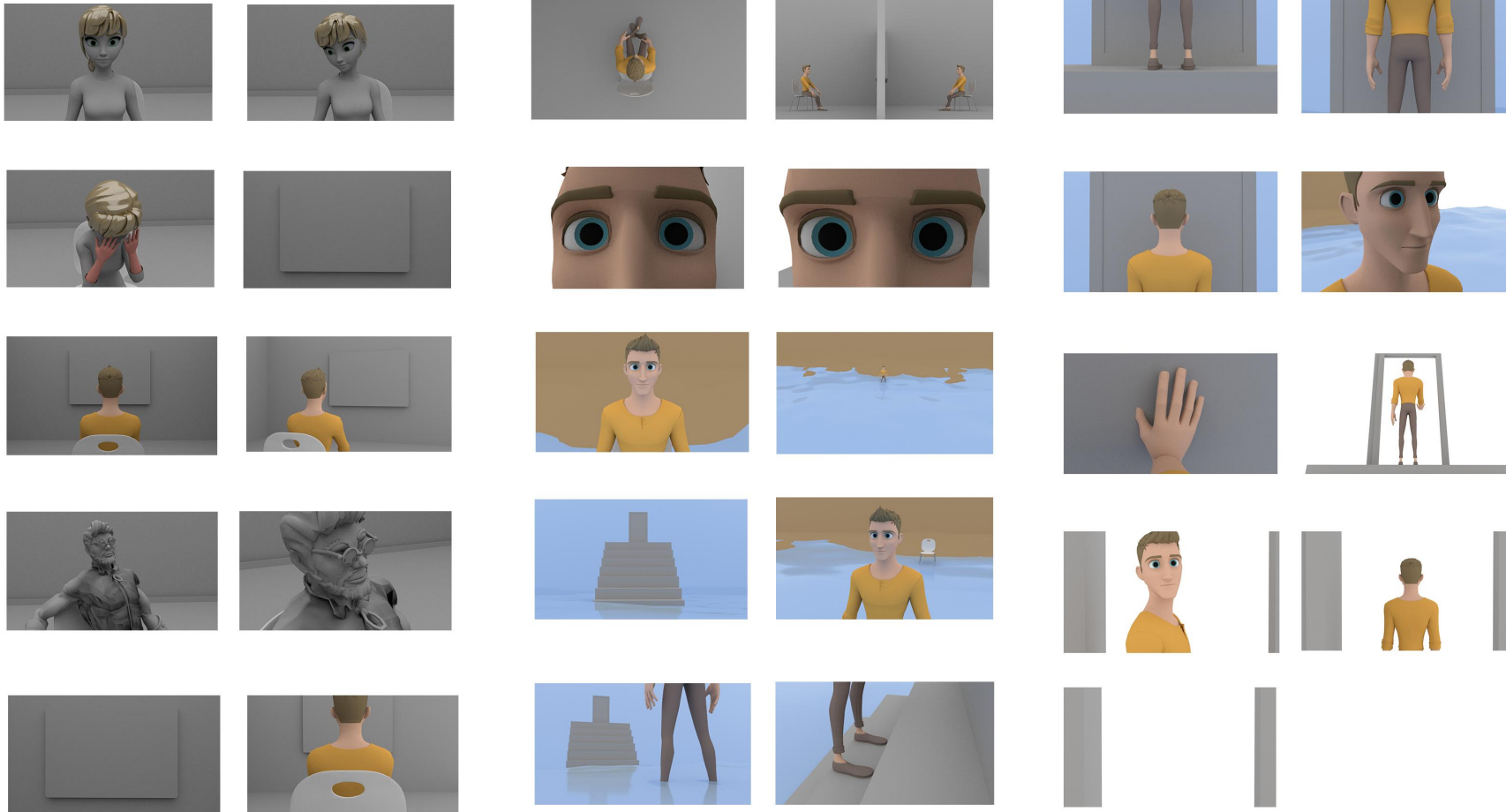


The Skript

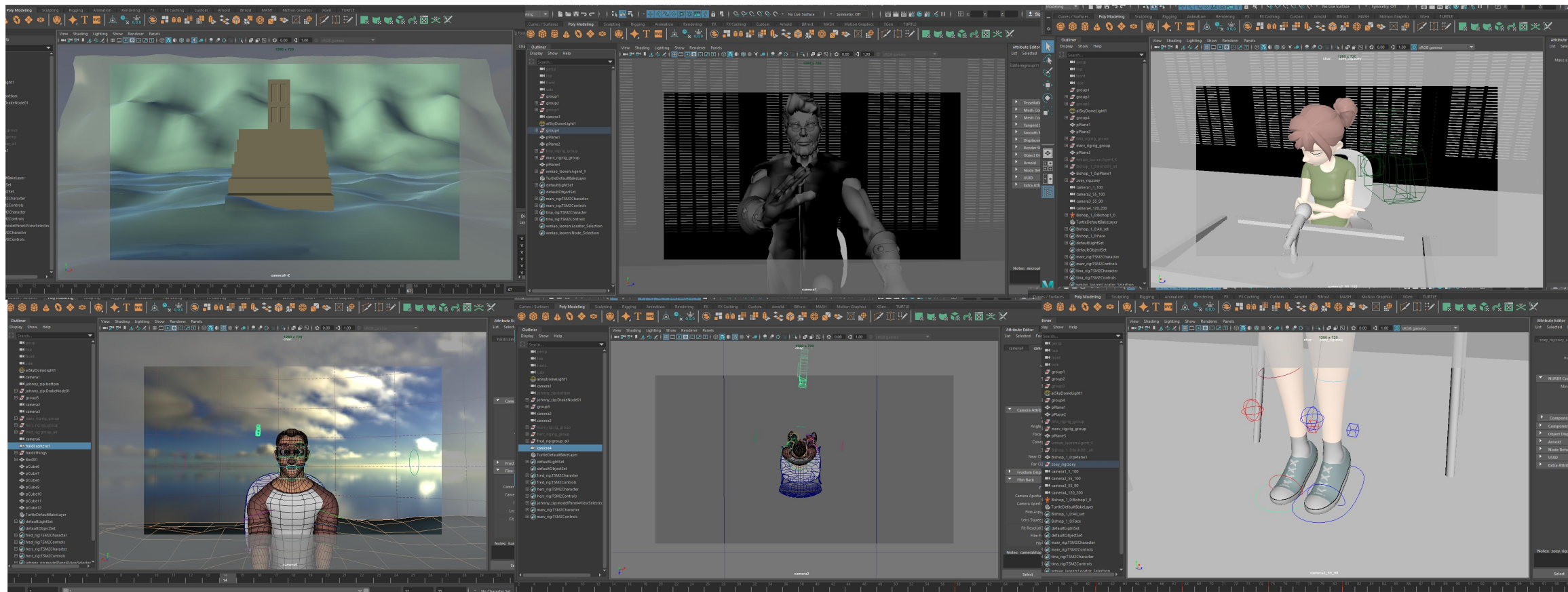


References

Project1-Storyboard&Moodboard



Build World & Camera Shot



Project1- who am I?

- <https://youtu.be/uCSTrVdZoY4>

SOMETIMES

Project 2

About Theme&Inspiration&Background

● Theme

About **Feminism, Sociology, Human Rights.**

I wanted to work on stories that explored the topic of female fertility and a call for gender equality.

● Inspiration

I was originally inspired by a feminist poem called “*American Woman Magazine*” (美国妇女杂志) by 陆忆敏(Yimin Lu). The poem focuses on the awakening of a woman's subjective consciousness as an independent individual.

Yimin Lu,
Chinese poet



● Background Research

“No woman can call herself free who does not own and control her body. No woman can call herself free until she can choose consciously whether she will or will not be a mother.”

— Margaret Sanger

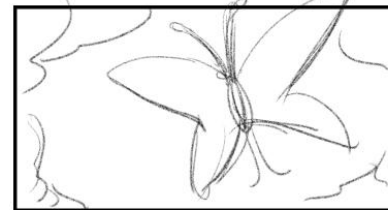
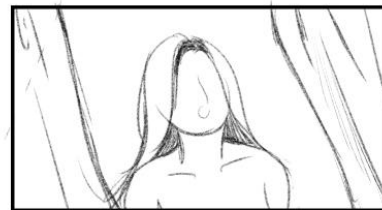
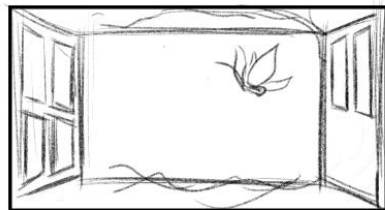
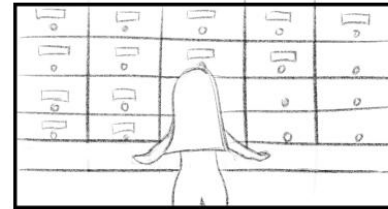
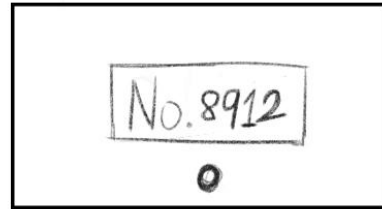
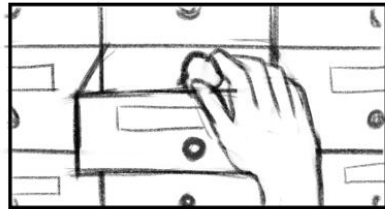
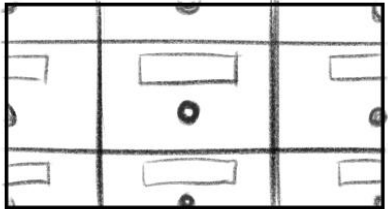
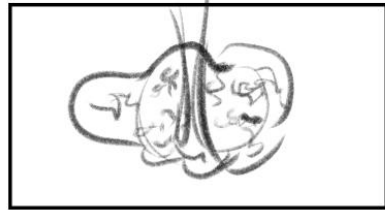


I would prefer surrealism in the overall style of this project. I also appreciate the serenity and beauty of the women in Musha's paintings. So I am trying to combine these two styles.

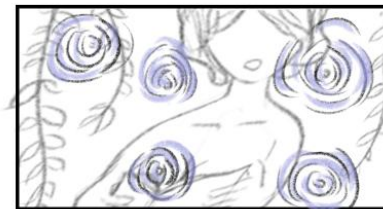
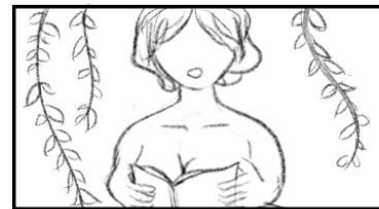
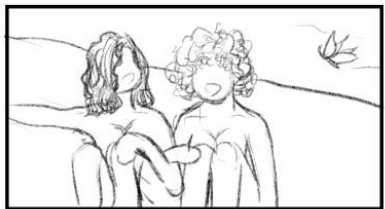
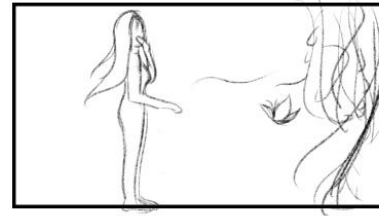
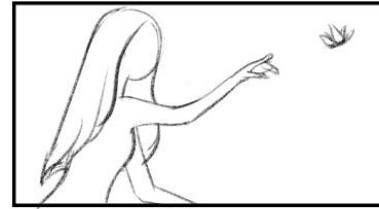
Concept&Art References



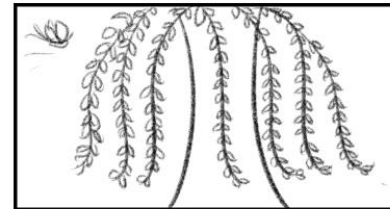
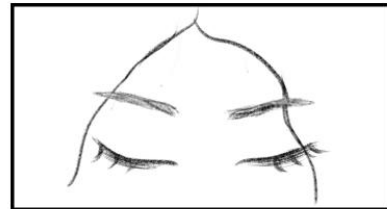
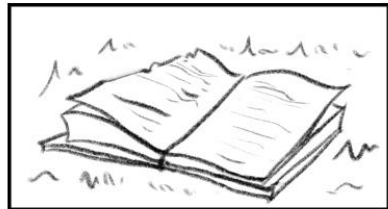
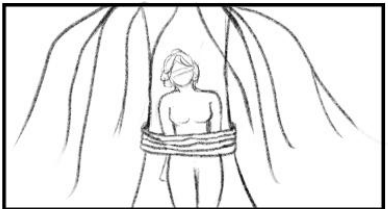
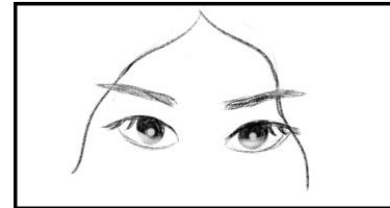
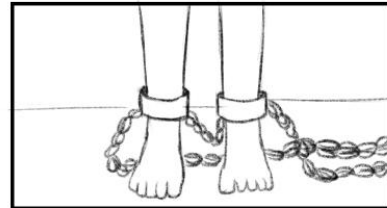
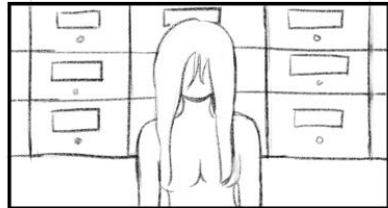
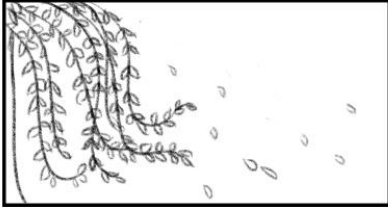
Project2-Storyboard01



Project2-Storyboard02



Project2-Storyboard03



Developments



Cel shader learning

Regarding the animation technique, I tried to do a cel shading in Project 2. I hope to build the characters and scenes through 3D models, and then build them in space, and test the camera movement. But in terms of visual effects I will choose to use a cartoon style, I hope to show the consciousness and feeling of female through a more sensitive and pure feeling.

Thanks for Watching